

CHARLTON COUNTY COMMISSIONER  
AGENDA  
THURSDAY, JANUARY 17, 2019  
BOC CONFERENCE ROOM  
6:00 P.M.

1. CALL TO ORDER
2. INVOCATION AND PLEDGE TO THE FLAG
3. ADOPTION OF THE AGENDA
4. ADOPTION OF MINUTES
5. FINANCIAL REPORT (SECOND MEETING)
6. CONSIDER APPROVAL OF E&R SPREADSHEET
7. CONSIDER APPROVAL OF LIAISON APPOINTMENTS
8. CONSIDER APPROVAL OF BOARD APPOINTMENTS
9. CONSIDER APPROVAL OF RESOLUTION - INTERGOVERNMENTAL AGREEMENT - SPLOST DISTRIBUTION  
THE MUNICIPALITIES OF FOLKSTON, HOMELAND, AND CHARLTON COUNTY
10. CONSIDER APPROVAL OF RESOLUTION - CALL FOR SPECIAL ELECTION - SPLOST REFERENDUM
11. CONSIDER APPROVAL OF MONTHLY LEASE PAYMENT OF 930M AND 323 TO BE PAID FROM T SPLOST
12. CONSIDER APPROVAL OF MOVING \$700,000.00 FROM RESERVE TO VARIOUS CD'S
13. CONSIDER MOVING \$750,000.00 FROM GENERAL FUND TO CD'S
14. CONSIDER APPROVAL OF PURCHASE ORDER REQUEST - SHERIFF'S DEPARTMENT TWO (2) 2019 DODGE CHARGER PATROL UNITS, WOODY FOLSOM - \$45,550.00 SPLOST FUNDS
15. CONSIDER APPROVAL OF PURCHASE ORDER REQUEST - SHERIFF'S DEPARTMENT EQUIPMENT FOR 2019 DODGE CHARGERS PATROL UNITS - MCLAGGAN COMMUNICATIONS, \$23,859.50 - SPLOST FUNDS
16. CONSIDER APPROVAL OF INVOICE FOR MICHAEL BAKER INTERNATIONAL - \$8,123.63
17. CONSIDER APPROVAL OF RESOLUTION - NINE POINT WATERSHED PLAN FOR SPANISH CREEK
18. CONSIDER APPROVAL OF APPLYING FOR HAZARD MITIGATION GRANT FOR REFORESTATION - WEST MIMS
19. CONSIDER APPROVAL OF CHARLTON COUNTY EMERGENCY MGT INTEGRATED PUBLIC ALERT AND WARNING SYSTEM (IPAWS) PLAN
20. CONSIDER APPROVAL OF GEO MEMORANDUM OF UNDERSTANDING - MUTUAL AID SERVICES
21. DECLARE NO CONFLICT OF INTEREST FOR CDBG
22. CONSIDER APPROVAL OF APPLICATION FOR USE OF AUDITORIUM

P3 DANE STUDIO - STARION PENDER MAY 31 AND JUNE 1, 2019

23. ACKNOWLEDGE RECEIPT OF WELLNESS REPORTS  
NOVEMBER, 2018  
DECEMBER, 2018
24. PUBLIC COMMENTS: (PLEASE LIMIT TO 3 MINUTES)
25. COMMISSIONERS' COMMENTS
26. EXECUTIVE SESSION (IF REQUIRED)
27. NEXT BOC MEETING, 6:00 P.M., THURSDAY, FEBRUARY 7, 2019 - BOC CONFERENCE ROOM
28. ADJOURN